

2-INF-150: Strojové učenie / Machine Learning

Tue 11:30-13:00 C

Wed 13:10-14:40 C / H6

(tutorials approx. every two weeks instead of Wed lecture)

Tomáš Vinař, M-163 (lectures)

Marek Šuppa, M-25 (tutorials)

Vladimír Macko, M-25 (tutorials)

(office hours / consultations by e-mail appointment)

web: <http://compbio.fmph.uniba.sk/vyuka/ml>

(will switch to English in near future)

your responsibility to watch for announcements:

classroom.google.com code 0m43wz9

Recommended Literature

(pointers to selected chapters will appear on the course web site)

- **Goodfellow, Bengio, Courville: Deep Learning, MIT Press 2016** | www.deeplearningbook.org (full text available)
- Hastie, Tibshirani, Friedman: The Elements of Statistical Learning, 2nd ed. Springer 2009
(I-INF-H-10)
- Bishop: Pattern Recognition and Machine Learning, Springer 2006
(I-INF-B-38)

Other materials will appear in “handouts” section of the website
<http://compbio.fmph.uniba.sk/vyuka/ml>

Course Grades

30% - homework assignments (3x)

30% - project

40% - final exam (written + oral)

bonus points:

- Tutorials (5% per tutorial)
- In-class activity, lecture notes, ...

A: 90+, B: 80+, C: 70+, D: 60+, E: 50+, FX

You must pass the final exam with at least 50%

Project

1. Choose any machine learning application / Write up a short project proposal (deadline mid-semester)
2. You will receive feedback on your proposal
3. Implement several methods
4. Evaluate them on real data
5. Write up a report: 5-15 pages

Deadline: one week before the final exam

Good project must contain something interesting: more information will appear on the web site

Alternative: 10th place or better at a “serious” Kaggle competition (serious = there is money involved, no mention of Santa)

Academic Integrity

Copying from classmates, the internet, literature, ...

Grade of -100% (both parties)

Cheating on exams: **automatic Fx, no recourse**

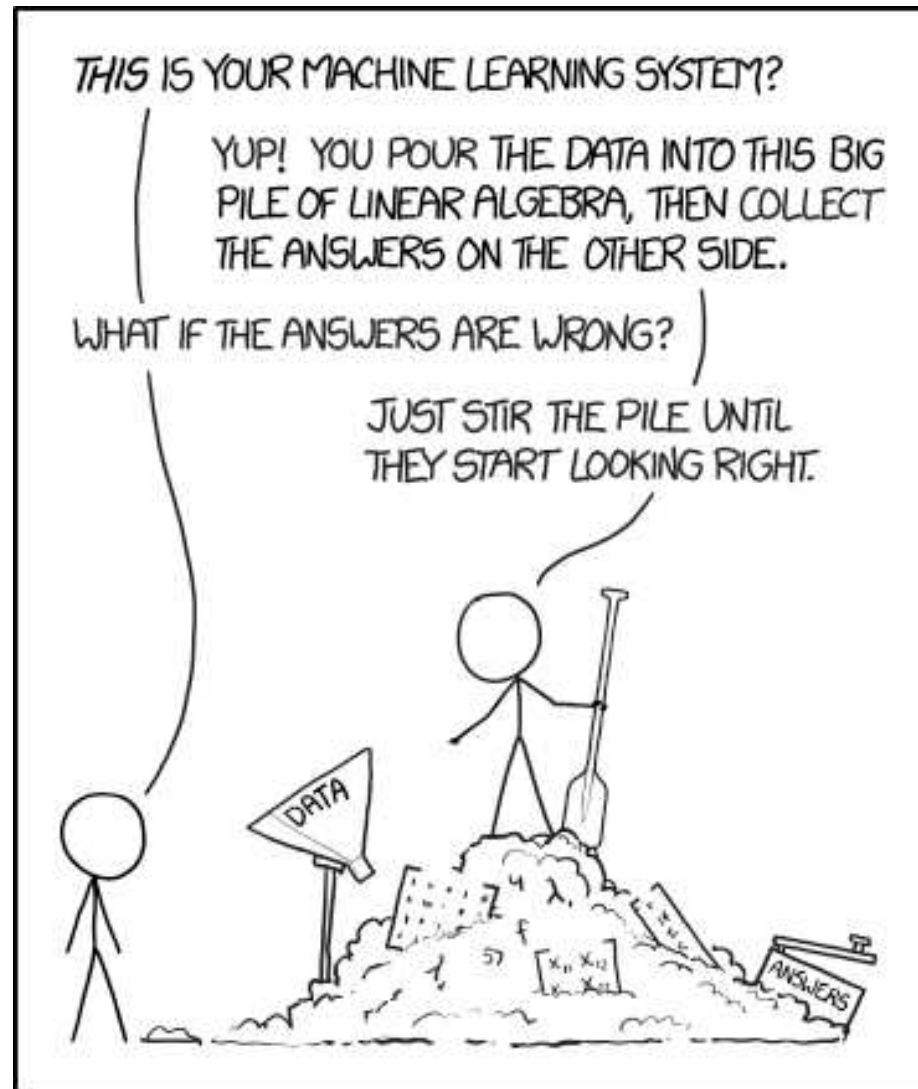
We support group discussions, however:

- Do not keep any notes
- Wait for several hours before writing up a solution
- Solutions handed in must be your own work

More detailed rules on the web site.

Machine Learning: Field of study that gives computers the ability to learn without being explicitly programmed.

Arthur Samuel, 1959



xkcd.com

Preliminary Outline of the Course

- **Supervised learning:** linear regression, logistic regression, neural networks, SVM, decision trees
- **Unsupervised learning:** clustering, dimensionality reduction
- **Basics of machine learning theory:** bias-variance trade-off, regularization, PAC learning and VC dimension
- **Other topics:** on-line learning, bagging and boosting, reinforcement learning